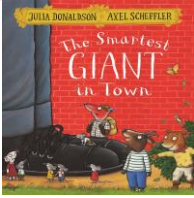


English



Text: The Smartest Giant in Town
Purpose: To Inform
Audience: The Mayor
Form: Narrative, letter.
Handwriting, Spelling and Grammar are ongoing English skills.

ICT

Using computers to log in, creating new documents and saving documents.

This will also be alongside E-Safety learning and awareness of responsible ICT use.

HOME LEARNING- HILDA QUIZZES VIA GOOGLE CLASSROOM

R.E.

Special Books
(Torah – Judaism)

This term our focus is on the special books of different religions. Thinking about what we mean by a special book and why it is special. This will link to our spiritual values of **others and beyond**.

Music

This term the children will be learning the recorder.

They will look at tempo and pitch as part of playing some simple tunes.

P.S.H.E

Our PSHE this term focuses on around Relationships. We will learn about friendship, body language in the real world as well as bullying (including cyber-bullying and behaviour online). Linking to our school's Christian value of Respect.

Science:

Our science this term focuses on trees!

- Why are trees important?
- Different types of tree.
- Native trees in the UK.
- Tree life cycles and deciduous and evergreen.
- Interesting trees from around the world.

Summer Class

Giants!



Spring Term 1 2023

P.E.

This term our PE with Planet Education will look at the team sport of Hockey.
Skills: passing, shooting and dribbling.

Geography - Myths and Fables

UK Geography alongside the stories of the giants of old. We will look at such stories as the 'Legend of Rhitta Gawr' who's said to be buried underneath Mount Snowdon in Wales and 'Finn McCool' who is said to have created the giant's causeway in Ireland along with the Scottish giant Benandonnar.

Outcome - Wednesday February 8th - Quiz in the Hall



Maths

Year 1

Place Value (numbers to 20)

Read and write whole numbers from 1 to 20 in numbers and words.

Use a number line to 20.

Addition and Subtraction

Add and subtract with numbers to 20.

Add using number bonds.

Use doubles to 20.

Count backwards.

Find the difference.

Solve simple one-step problems that involve addition and subtraction, including empty box problems.

Add and subtract one-digit and two-digit whole numbers to 20, including zero.

Geometry: Recognise and name common 2-D shapes such as common quadrilaterals and different triangles.

Recognise and name common 3-D shapes: sphere, cone, cuboid, cylinder, cube and pyramid.

Year 2

Addition and Subtraction

Add and subtract whole numbers using concrete and pictorial representations, including: - two two-digit numbers with support. E.g. $64 - 22 =$

Show that the addition of two numbers can be done in any order (commutative) using groups of objects and jumps on a number line.

Geometry: Recognise and name common 2-D shapes such as common quadrilaterals and different triangles.

Recognise and name common 3-D shapes: sphere, cone, cuboid, cylinder, cube and pyramid.

Be able to discuss the features of shapes using appropriate mathematical language (vertices, faces, sides etc.)

Compare shapes discussing similarities and differences.

Money: Recognise coins and their value, add amounts and find change.